

BOLYMIN

**SPECIFICATIONS FOR
LCD MODULE**

MODEL NO.
BC2004AIBNHEH\$
VER.02



FOR MESSRS:

ON DATE OF:

APPROVED BY:

BOLYMIN, INC.

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BC2004AIBNHEH\$ VER.02

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1. Numbering System

	<u>B</u>	<u>C</u>	<u>2004</u>	<u>AI</u>	<u>B</u>	<u>N</u>	<u>H</u>	<u>E</u>	<u>H</u>	<u>\$</u>
	0	1	2	3	4	5	6	7	8	9
0	Brand			Bolymin						
1	Module Type			C= character type G= graphic type P= TAB/TCP type				O= COG type F= COF type L=PLED/OLED		
2	Format			2002=20 characters, 2 lines 12232= 122 x 32 dots						
3	Version No.			A type(AI=mLCM)						
4	LCD Color			G=STN/gray Y=STN/yellow-green C=color STN				B=STN/blue F=FSTN T=TN		
5	LCD Type			R=positive/reflective P=positive/transflective				M=positive/transmissive N=negative/transmissive		
6	Backlight type/color			L=LED array/ yellow-green H=LED edge/white R=LED array/red G=LED edge/yellow-green F=RGB Q=LED edge/red A=LED edge/amber N=No backlight				D=LED edge/blue E=EL/white B=EL/blue C=CCFL/white Y=LED Bottom/yellow O=LED array/orange K=LED edge/green A=LED edge/amber		
7	CGRAM Font (applied only on character type)			J=English/Japanese Font E=English/European Font G=Chinese(simple) F=Chinese(traditional)				C=English/Cyrillic Font H=English/Hebrew Font A=English/Arabic Font		
8	View Angle/ Operating Temperature			B=Bottom/Normal Temperature H=Bottom/Wide Temperature U=Bottom/Ultra wide Temperature				T=Top/Normal Temperature W=Top/Wide Temperature C=9H/Normal Temperature E=Top/ultra wide temperature		
9	Special Code			3=3.3 volt logic power supply n=negative voltage for LCD c=cable/connector xxx=to be assigned on datasheet				t=temperature compensation for LCD p=touch panel 20c=I2C interface		

2. Handling Precaution

2.1 Precaution in use of LCD Module

- 2.1.1. LCD panel is made of glass. Avoid excessive mechanical shock or applying strong pressure and/or sharp tools on the surface of display area.
- 2.1.2. The polarizer placed on the display surface is easily scratched and damaged. Extreme care should be taken when handling it. To clean dust or dirt off the display surface, wipe gently with cotton, or other soft material soaked with isopropyl alcohol, ethyl alcohol, do not use water, ketone or aromatics to clear display surface, and never scrub it hard.
- 2.1.3. Keep LCD panels away from direct sunlight. The storage environment should be dust-free, clean, dry, temperature is $25^{\circ}\text{C} \pm 10^{\circ}\text{C}$ and the humidity is below 55% RH.
- 2.1.4. Do not input any signal before power is turned on.
- 2.1.5. Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels and also cause rainbow on the display.
- 2.1.6. It's important to control soldering temperature and time. RoHS compliant materials might need higher temperature and time, but try to keep temperature under 350°C and time in 3-5 sec.
- 2.1.7. EL is manufactured from the organic film, and is easily affected by temperature, humidity and other environmental impact. Long time storage might cause low quality of the case. Therefore, please start production in 3 months after reception of the LCM. If in any case, long time storage over 3 months is necessary, please keep EL in vacuum package or at least in humidity $< 35\%$ RH, and temperature $25^{\circ}\text{C} \pm 10^{\circ}\text{C}$.
Note: 2.1.7. is applied to EL backlight only.

2.2 Static Electricity Precautions:

- 2.2.1. The LCD module contains a C-MOS LSI. People who operate the LCM should wear ESD protection equipment to prevent ESD hurt on products.
- 2.2.2. Do not touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.
- 2.2.3. Do not touch the connection terminals of the display with bare hand; it will cause disconnection or defective insulation of terminals.
- 2.2.4. The modules should be kept in anti-static bags or trays for storage.
- 2.2.5. Only properly grounded soldering irons should be used.
- 2.2.6. If an electric screwdriver is used, it should be grounded and shielded to prevent sparks.
- 2.2.7. The normal static prevention measures should be observed for work clothes and working benches.
- 2.2.8. Since dry air(almost low RH) is inductive to static, a humidity of 50-60% RH is recommended in assembly line.

2.3 Operation Precautions:

- 2.3.1. DC voltage applied on LCM causes electrochemical reactions, which will deteriorate the display over time. The applied pulse waveform should be a symmetric waveform such that no DC component remains. Be sure to use the specified operating voltage.
- 2.3.2. LCD driving voltage should be kept within specified range; excess voltage will shorten display life, while less voltage may not turn on LCM.
- 2.3.3. LCM response time will be extremely delayed in low operating temperature(such as -20°C) than in room operating temperature. Therefore, higher LCD driving voltage is required in low operating temperature; On the other hand, in high operating temperature (such as $+70^{\circ}\text{C}$) LCD shows dark background color, therefore lower LCD driving voltage is required. Be sure to use the specified LCD driving voltage in different operating temperature.

2.4 Safety:

- 2.4.1 If the LCD panel breaks, be careful not to get the liquid crystal to touch your skin.
If the liquid crystal touches your skin or clothes, please wash it off immediately by using soap and water.

2.5 WARRANTY POLICY

Bolymin .Will provide one-year warranty for the products only if under specification operating conditions.

If there are functional defects found during the period of warranty, the defective products would be replaced on a one-to-one basis.

Bolymin would not be responsible for any direct/indirect liabilities consequential to any parties.

2.6 MTBF

- 2.6.1 .By specific test condition, MTBF based on 30°C normal operation temperature is 50,000hours.

2.6.2 Test Condition:

2.6.2.1 Supply Voltage for LCM: Typical Vdd

2.6.2.2 CC (Constant Current) mode and typical current is applied for LED.

2.6.2.3 Run-Patterns: by Bolymin's test program that has defined patterns and cyclic period.

2.6.2.4 Humidity: 60%RH

2.6.3 Test Criteria:

Attenuation of average brightness: $\leq 50\%$

Increasing of current consumption for LCM/Backlight: $\leq 20\%$

Display function at room temperature: Normal

Appearance: Normal

3.Features

- (1) COB with metal frame.
- (2) 5x7 dots with cursor.
- (3) +5.0V single power supply.
- (4) Support 3-types of serial mode input interface.
- (5) I2C & SPI serial modes while data transmitting rate up to 100 KHz-clock rate.
- (6) Support RS232 (5.0V TTL signal).
- (7) Auto demo mode.
- (8) Software functionally adjusts LCD contrast & backlight luminance .
- (9) Changeable I2C slave address for multi-module control.
- (10) USB optional (*).

(*)This module provides a stand-alone USB to RS232(TTL) serial converter, which enables USB connectivity in applications that have a RS232(TTL) interface.

4.General Specification

(1) Mechanical Dimension

Item	Dimension	Unit
Number of Characters	20 characters×4 Lines	—
Module dimension (L x W x H)	98 x 60x 13.4	mm
View area	77x 25.2	mm
Active area	70.4 x 20.8	mm
Dot size	0.55 x 0.55	mm
Dot pitch	0.6 x 0.6	mm
Character size (L x W)	2.95 x4.75	mm
Character pitch (L x W)	3.55 x 5.35	mm

(2) Controller IC: **ST7066U (or Equivalent) controller**

(3)Backlight: LED Series

5. Absolute Maximum Rating

5.1 Electrical Absolute Maximum Ratings

(VSS=0V, Ta=25°C)

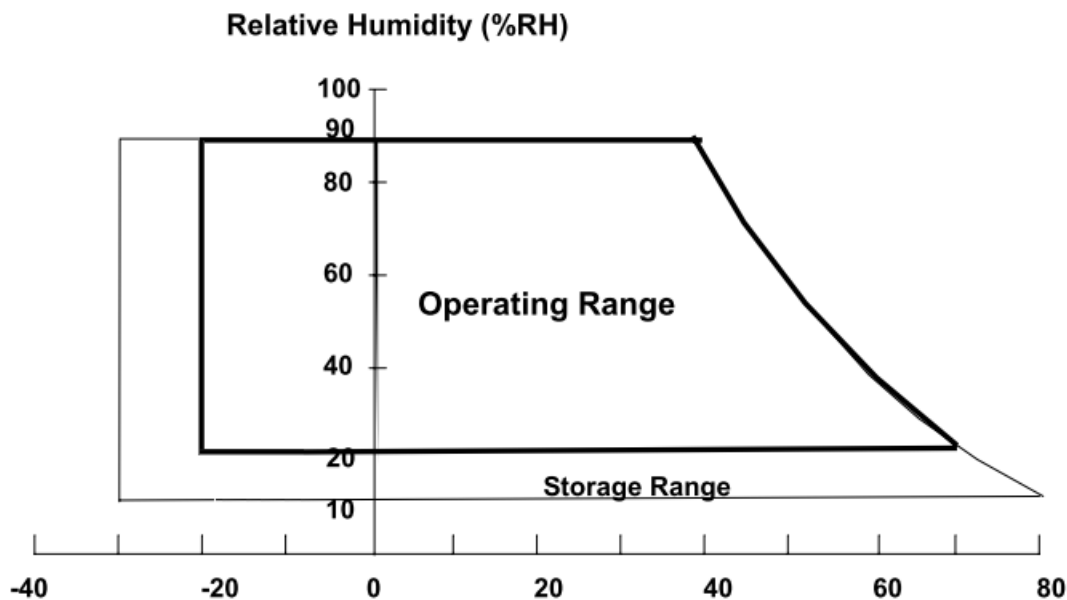
Item	Symbol	Min	Max	Unit
Supply Voltage (Logic)	VDD-VSS	-0.3	7	V
Supply Voltage (LCD Driver)	VI	Vdd-10.0	Vdd+0.3	V

5.2 Environmental Absolute Maximum Ratings

Item	Symbol	Min	Max	Unit	Note
Operating Temperature	TOP	-20	70	°C	(1)
Storage Temperature	TST	-30	80	°C	(1)

Note (1)

- (a) 90 %RH Max. (Ta ≤ 40 °C).
- (b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).
- (c) No condensation.



6. Electrical Characteristics

(V_{ss}=0V, T_a=25°C)

Item	Symbol	Condition	Min	Typ	Max	Unit
Supply Voltage For Logic	V _{dd} -V _{ss}	-	-	5.0	-	V
Input High Volt.	V _{IH}	-	0.7*V _{dd}	-	V _{dd}	V
Input Low Volt.	V _{IL}	-	-0.3	-	0.6	V
Supply Current	I _{dd}	V _{dd} =5V	-	-	100(*)	mA

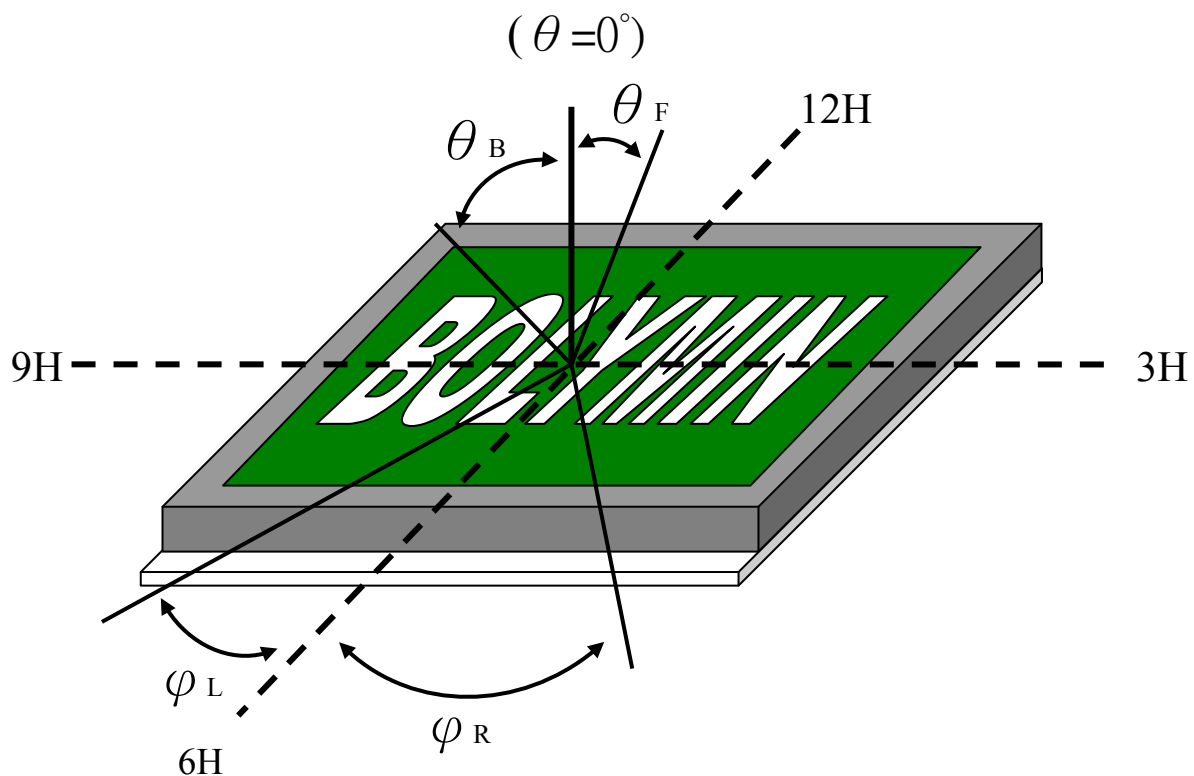
*: Backlight 100% turn on.

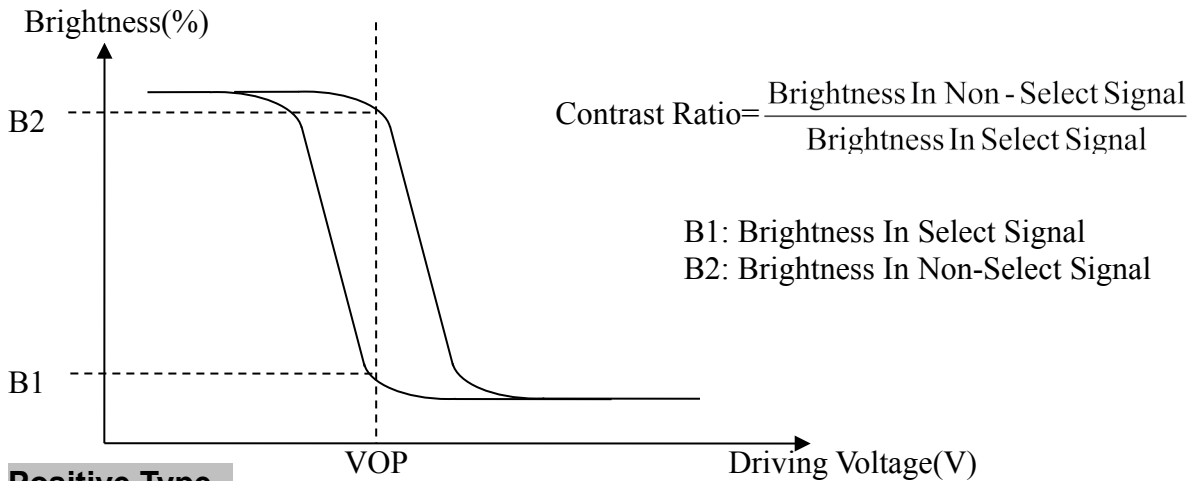
7. Optical Characteristics

a. STN

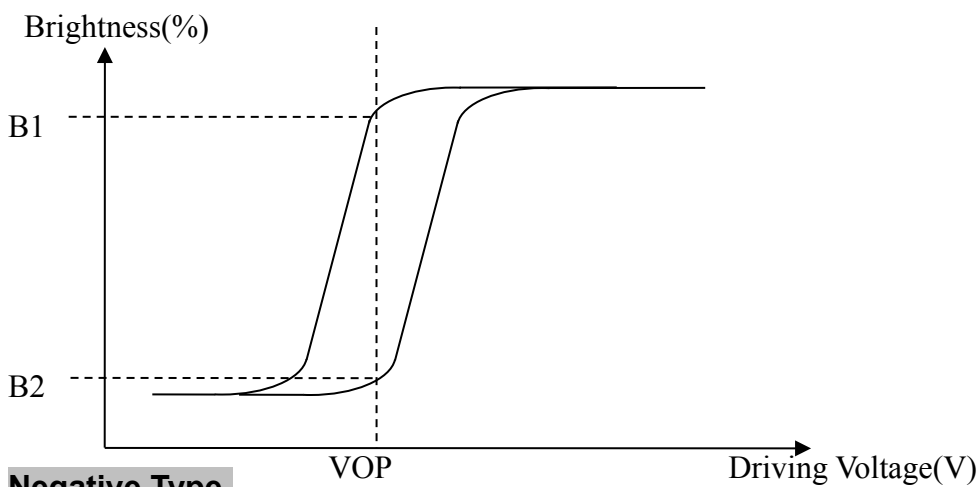
(T_a=25°C)

Item	Symbol	Min.	Typ.	Max.	Unit
View Angle (CR>=2)	θ_F	-	30	-	deg
	θ_B	-	35	-	deg
	φ_L	-	38	-	deg
	φ_R	-	40	-	deg
Contrast Ratio	CR	2	3	-	-
Response Time 25°C	T rise	-	200	350	ms
	T fall	-	200	400	ms

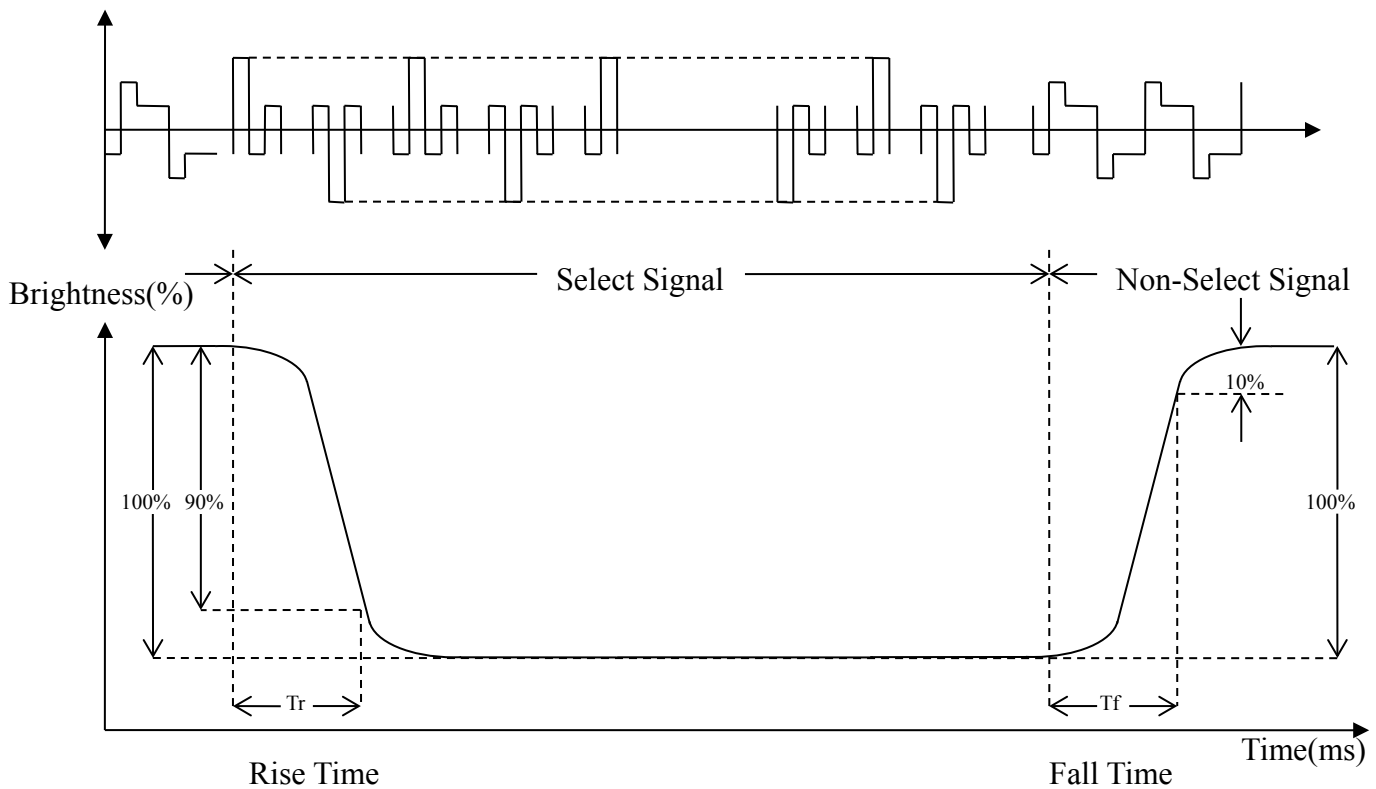




Positive Type



Negative Type



8.Interface Pin Function

8.1 Pin Description

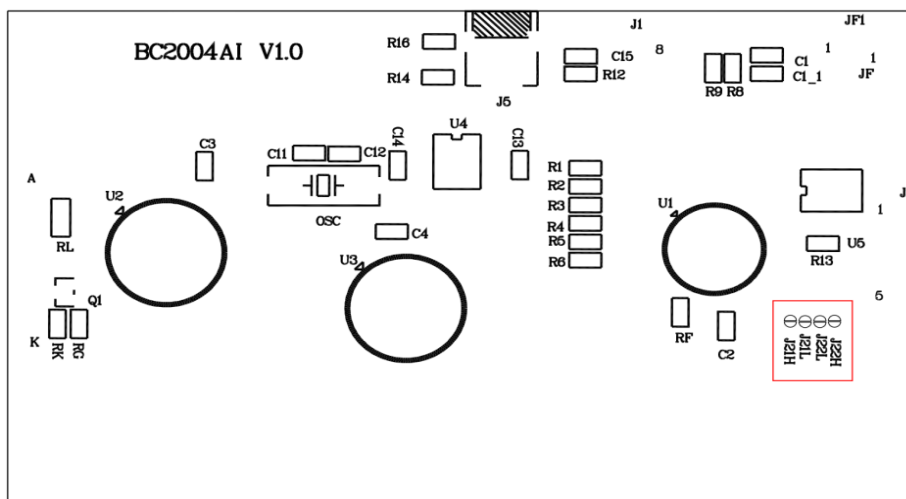
Pin No.	Symbol	Level	Description
1	TX	-	RS-232 level output port.
2	RX	-	RS-232 level input port
3	VSS	0V	Ground.
4	VDD	5V	System power supply input.
5	SDA	H/L	I2C:Data Input/output for the I2C SPI:Serial data Input .
6	SCL	H/L	I2C:Clock Input for I2C SPI:Serial Clock Input .
7	SDO	H/L	SPI:Serial data output
8	/CS	H/L	SPI:Chip select

8.2 Jumper selection for communication

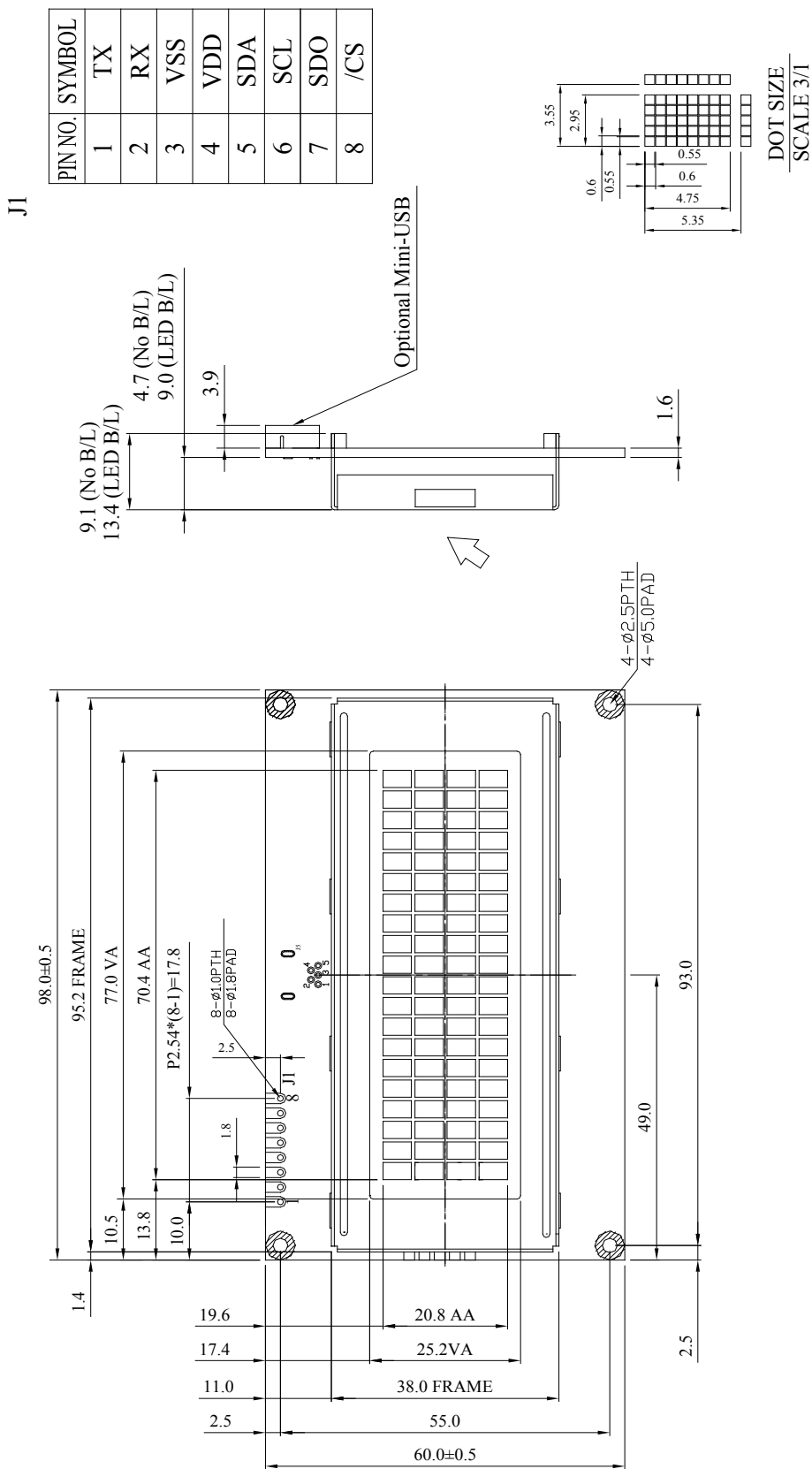
Protocol	J21H	J21L	J22H	J22L	Description
I2C	short	*	*	short	100KHz max clock
SPI	*	short	*	short	100KHz max clock
RS232	*	short	short	*	5V, TTL signal
DEMO	short	*	short	*	Self-test

* : Open

8.3 Jumper location



9. Drawing



THE NON-SPECIFIED TOLERANCE OF DIMENSION IS $\pm 0.3\text{mm}$

SCALE: 1/1	REV: 0	寶麗明股份有限公司 BOLYMIN, INC.
UNIT: mm	PAGE: 1/1	
APPROVE		
CHECK		MODEL BC2004AI DRAFT
DRAW		TITLE DRAWING
	Allen Jul 5, 2012	DWG NO.

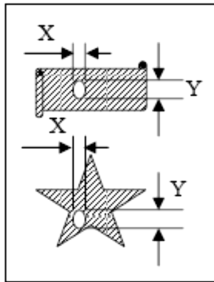
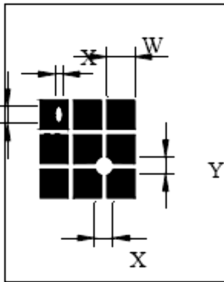
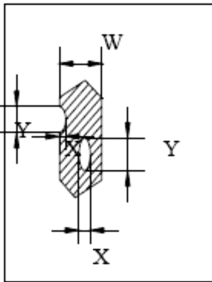
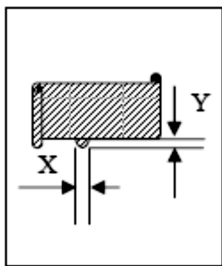
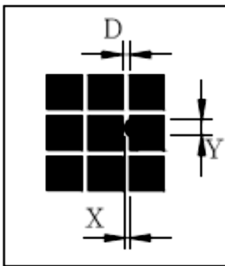
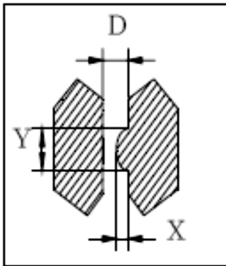
10. Quality Assurance

10.1 Inspection conditions

1. The LCD shall be inspected under 20~40W white fluorescent light.
2. Checking Direction shall be in the 40 degree from perpendicular line of specimen surface.
3. Checker shall see over 30 cm.
4. Inspect about 5 seconds for each side.
5. Defect that is located at outside of VA and doesn't affect function is ignored.

10.2 Inspection Parameters

NO.	Parameter	Criteria																								
1	Black or White spots (Particle)	<table><tr><td colspan="2">Zone Dimension</td><td>Acceptable Number</td><td>Class Of Defects</td><td>Acceptable Level</td></tr><tr><td colspan="2">D≤0.10</td><td>Disregard</td><td rowspan="4">Minor</td><td rowspan="4">2.5</td></tr><tr><td colspan="2">0.10<D≤0.2</td><td>4</td></tr><tr><td colspan="2">0.2<D≤0.3</td><td>2</td></tr><tr><td colspan="2">0.3<D</td><td>0</td></tr></table>				Zone Dimension		Acceptable Number	Class Of Defects	Acceptable Level	D≤0.10		Disregard	Minor	2.5	0.10<D≤0.2		4	0.2<D≤0.3		2	0.3<D		0		
		Zone Dimension		Acceptable Number	Class Of Defects	Acceptable Level																				
		D≤0.10		Disregard	Minor	2.5																				
		0.10<D≤0.2		4																						
		0.2<D≤0.3		2																						
		0.3<D		0																						
D=(Long + Short)/2																										
Total defects should not exceed 5/module																										
Defect that is located at outside of AA and doesn't affect function is ignored.																										
2	Scratch, Substances	<table><tr><td colspan="2">Zone</td><td rowspan="2">Acceptable Number</td><td rowspan="2">Class Of Defects</td><td rowspan="2">Acceptable Level</td></tr><tr><td>X(mm)</td><td>Y(mm)</td></tr><tr><td>—</td><td>0.05≥W</td><td>Disregard</td><td rowspan="4">Minor</td><td rowspan="4">2.5</td></tr><tr><td>4.0≥L</td><td>0.05≥W</td><td>4</td></tr><tr><td>3.0≥L</td><td>0.1≥W</td><td>2</td></tr><tr><td>—</td><td>0.1<W</td><td>0</td></tr></table>				Zone		Acceptable Number	Class Of Defects	Acceptable Level	X(mm)	Y(mm)	—	0.05≥W	Disregard	Minor	2.5	4.0≥L	0.05≥W	4	3.0≥L	0.1≥W	2	—	0.1<W	0
		Zone		Acceptable Number	Class Of Defects	Acceptable Level																				
		X(mm)	Y(mm)																							
		—	0.05≥W	Disregard	Minor	2.5																				
		4.0≥L	0.05≥W	4																						
		3.0≥L	0.1≥W	2																						
—	0.1<W	0																								
X: Length Y: Width																										
Total defects should not exceed 5/module																										
Defect that is located at outside of AA and doesn't affect function is ignored.																										

3	Air Bubbles (between glass & polarizer)	<table><tr><th>Zone Dimension</th><th>Acceptable Number</th><th>Class Of Defects</th><th>Acceptable Level</th></tr><tr><td>$D \leq 0.2$</td><td>Disregard</td><td rowspan="3">Minor</td><td rowspan="3">2.5</td></tr><tr><td>$0.2 < D \leq 0.5$</td><td>3</td></tr><tr><td>$0.5 < D$</td><td>0</td></tr></table> Total defects shall not excess 3/module. Defect that is located at outside of AA and doesn't affect function is ignored. Bobbie is sawn only under reflection light is disregarded.	Zone Dimension	Acceptable Number	Class Of Defects	Acceptable Level	$D \leq 0.2$	Disregard	Minor	2.5	$0.2 < D \leq 0.5$	3	$0.5 < D$	0														
Zone Dimension	Acceptable Number	Class Of Defects	Acceptable Level																									
$D \leq 0.2$	Disregard	Minor	2.5																									
$0.2 < D \leq 0.5$	3																											
$0.5 < D$	0																											
4	Displaying Pattern	1. Incomplete or broken line is not allowed. 2. Pinholes <table><tr><th>Dimension Φ(mm)</th><th>Criteria</th><th>Class Of Defects</th><th>Acceptable Level</th></tr><tr><td>$\Phi < 0.1$</td><td>Disregard</td><td rowspan="4">Minor</td><td rowspan="4">2.5</td></tr><tr><td>$0.1 < \Phi \leq 0.2$</td><td>2</td></tr><tr><td>$0.2 < \Phi \leq 0.25$</td><td>1</td></tr><tr><td>$0.25 < \Phi$</td><td>0</td></tr></table>  $\varnothing = (X+Y)/2$ 3. Deformation <table><tr><th>Dimension Φ(mm)</th><th>Criteria</th><th>Class Of Defects</th><th>Acceptable Level</th></tr><tr><td>$\Phi < 0.15$</td><td>Disregard</td><td rowspan="3">Minor</td><td rowspan="3">2.5</td></tr><tr><td>$\Phi \leq 0.25$ and $X \leq 1/2D$</td><td>3</td></tr><tr><td>$\Phi > 0.25$ and $X > 1/2D$</td><td>0</td></tr></table>  D : 間距 $\varnothing = (X+Y)/2$	Dimension Φ (mm)	Criteria	Class Of Defects	Acceptable Level	$\Phi < 0.1$	Disregard	Minor	2.5	$0.1 < \Phi \leq 0.2$	2	$0.2 < \Phi \leq 0.25$	1	$0.25 < \Phi$	0	Dimension Φ (mm)	Criteria	Class Of Defects	Acceptable Level	$\Phi < 0.15$	Disregard	Minor	2.5	$\Phi \leq 0.25$ and $X \leq 1/2D$	3	$\Phi > 0.25$ and $X > 1/2D$	0
Dimension Φ (mm)	Criteria	Class Of Defects	Acceptable Level																									
$\Phi < 0.1$	Disregard	Minor	2.5																									
$0.1 < \Phi \leq 0.2$	2																											
$0.2 < \Phi \leq 0.25$	1																											
$0.25 < \Phi$	0																											
Dimension Φ (mm)	Criteria	Class Of Defects	Acceptable Level																									
$\Phi < 0.15$	Disregard	Minor	2.5																									
$\Phi \leq 0.25$ and $X \leq 1/2D$	3																											
$\Phi > 0.25$ and $X > 1/2D$	0																											

Other Inspection standard reference Bolymin standard.

11. Reliability

■ Content of Reliability Test

Environmental Test				
No	Test Item	Content of Test	Test Condition	Applicable Standard
1	High Temperature storage	Endurance test applying the high storage temperature for a long time.	80℃ 96 hrs	—
2	Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30℃ 96 hrs	—
3	High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	70℃ 96 hrs	—
4	Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20℃ 96 hrs	—
5	Humidity Test	Endurance test applying the high humidity storage for a long time.	40℃, 90%RH 96hrs	—
6	Temperature cycle (Non-operation)	Endurance test applying the low and high temperature cycle. -30℃ ← → 80℃ 30min → ← 30min 1 cycle	-30℃/80℃ 10 cycles	—
7	Vibration test	Endurance test applying the vibration during transportation and using.	Total Fixed Amplitude: 1.5mm Vibration Frequency : 10~55Hz One cycle 60 seconds to 3 direction of X,Y,Z for each 15minutes	—

※Assess after placing at normal temperature and humidity for 4 hour ◦ No abnormalities in functions and appearance ◦

12. Appendix (Communication Information)

12-1 Communication Information

This module uses PIC16F690 micro controller for serial communication.

12.1.1 I2C protocol

The I2C interface is able to receive data up to 100KHz-clock rate.

Default slave address of this module is 0xA0. The address could be changed to any 8-bit value by instruction function, but the LSB (least significant bit) must always be '0'. Once the slave address has been changed, the value will be stored in system memory. The slave address that has been changed will be restored to default value when input mode changes to other modes.

12.1.2 SPI protocol

The SPI interface is able to receive data at up to 100KHz-clock rate.

SPI mode has a normally high level idle clock. When /CS is LOW, data input is sampled on the rising edge of the Serial clock line (SCL).

12.1.3 RS232 protocol

The RS232 signal must be 5V TTL compatible. Communication format is 8-bit data, 1 Stop bit, no parity, no handshaking. Default BAUD rate is 9600, and is changeable with a command function. Once the BAUD rate has been changed, the value will be stored in system memory. The BAUD rate that has been changed will be restored to default value when input mode changes to other modes.

Jumper selection for communication:

Protocol	J21H	J21L	J22H	J22L	Description
I2C	short	*	*	short	100KHz max clock
SPI	*	short	*	short	100KHz max clock
RS232	*	short	short	*	5V, TTL signal
DEMO	short	*	short	*	Self -test

* : Open

12.4 Instruction table

Prefix	CMD	Parameter	Description
0xFE	0x41	None	Display on.
0xFE	0x42	None	Display off.
0xFE	0x45	1 byte	Set cursor.
0xFE	0x46	None	Cursor home.
0xFE	0x47	None	Cursor on.
0xFE	0x48	None	Cursor off.
0xFE	0x49	None	Cursor shift to the left one position.
0xFE	0x4A	None	Cursor shift to the right one position.
0xFE	0x4B	None	Cursor Blink ON.
0xFE	0x4C	None	Cursor Blink OFF.
0xFE	0x4E	None	Backspace.
0xFE	0x51	None	Clear display.
0xFE	0x52	1 byte	Contrast setting.
0xFE	0x53	1 byte	Backlight brightness setting.
0xFE	0x54	9 bytes	Custom character generate.
0xFE	0x55	None	Shift Display to the Left
0xFE	0x56	None	Shift Display to the Right.
0xFE	0x61	1 byte	Change RS232 BAUD rate.
0xFE	0x62	1 byte	Change I2C slave address.
0xFE	0x70	None	Display firmware version number.
0xFE	0x71	None	Display RS232 BAUD rate.
0xFE	0x72	None	Display I2C address.
0xFE	0x73	Dummy byte	Read Data.

12.5 Instruction Description

Display on			
Syntax	hexadecimal	0xFE	0x41
Parameter	Parameter	Length	Description
	None	None	None
Description	Entire display is turned on.		

Display off			
Syntax	hexadecimal	0xFE	0x42
Parameter	Parameter	Length	Description
	None	None	None
Description	Entire display is turned off, but display data is remained in DDRAM		

Set Cursor				
Syntax	hexadecimal	0xFE	0x45	[pos]
Parameter	Parameter	Length	Description	
	[pos]	1 byte	Put cursor at location specified by [pos]	
Description	This command uses to set the cursor to specific position where the character will be displayed. The typical cursor position for a 2-line display is show below; a cursor position out of these ranges will not be viewable.			
Default	After a reset, the cursor is on position 0x00.			

	Column1	Column20
Line1	0x00	0x13
Line2	0x40	0x53
Line3	0x14	0x27
Line4	0x54	0x67

Cursor Home			
Syntax	hexadecimal	0xFE	0x46
Parameter	Parameter	Length	Description
	None	None	None
Description	This command sets the cursor return to line 1, column 1 of the LCD screen.		

Cursor on			
Syntax	hexadecimal	0xFE	0x47
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor is turned on		
Default	The underline cursor is off.		

Cursor off			
Syntax	hexadecimal	0xFE	0x48
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor is disappeared in current display, but I/D register remains its data		
Default	The underline cursor is off.		

Cursor shift to the left one position.			
Syntax	hexadecimal	0xFE	0x49
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor shift to the left one position.		
Default	None		

Cursor shift to the right one position.			
Syntax	hexadecimal	0xFE	0x4A
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor shift to the right one position.		
Default	None		

Cursor Blink ON			
Syntax	hexadecimal	0xFE	0x4B
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor blink is on, the character is also blink on this position.		
Default	Cursor blink is on.		

Cursor Blink OFF			
Syntax	hexadecimal	0xFE	0x4C
Parameter	Parameter	Length	Description
	None	None	None
Description	Cursor blink is off.		

Back Space			
Syntax	hexadecimal	0xFE	0x4E
Parameter	Parameter	Length	Description
	None	None	None
Description	This command is destructive backspace, the cursor is moved back one space and the character on the cursor is deleted.		
Default	None.		

Clear display			
Syntax	hexadecimal	0xFE	0x51
Parameter	Parameter	Length	Description
	None	None	None
Description	This command clears the entire display and place the cursor at line 1 column 1.		
Default	None.		

Contrast setting				
Syntax	hexadecimal	0xFE	0x52	[contrast]
Parameter	Parameter	Length	Description	
	[contrast]	1 byte	Set the display contrast, value between 1 to 50	
Description	This command sets the LCD character display contrast, the contrast setting is between 1 to 50, where 50 is the highest contrast.			
Default	Default contrast value is 44.			

Backlight Brightness setting				
Syntax	hexadecimal	0xFE	0x53	[brightness]
Parameter	Parameter	Length	Description	
	[brightness]	1 byte	Set the LCD backlight brightness level, value between 1 to 8	
Description	This command set the LCD display backlight brightness level, the value is between 1 to 8.			
Default	Default brightness value is 8.			

Custom character generate				
Syntax	hexadecimal	0xFE	0x54	[addr] [d0 ...d7]
Parameter	Parameter	Length	Description	
	[addr]	1 byte	Custom character address, 0 – 7	
	[d0 ...d7]	8 bytes	Custom character pattern bit map	
Description	This command used to generate custom character. The custom character pattern is bit mapped into 8 bytes, the bit map for Spanish character ‘¿’ is shown in table below, to display the custom character, user simply enter the address of the character (0 to 8).			
Default	None.			

Addr	Bit	7	6	5	4	3	2	1	0	Hex
0x00	Byte	0	0	0	0	0	1	0	0	0x04
0x01	Byte	0	0	0	0	0	0	0	0	0x00
0x02	Byte	0	0	0	0	0	1	0	0	0x04
0x03	Byte	0	0	0	0	1	0	0	0	0x08
0x04	Byte	0	0	0	1	0	0	0	0	0x10
0x05	Byte	0	0	0	1	0	0	0	1	0x11
0x06	Byte	0	0	0	0	1	1	1	0	0x0E
0x07	Byte	0	0	0	0	0	0	0	0	0x00

EX: Send 0xFE 0x54 0x00 0x04 0x00 0x04 0x08 0x10 0x11 0x0E 0x00

Shift Display to the Left

Syntax	hexadecimal	0xFE	0x55
Parameter	Parameter	Length	Description
	None	None	None
Description	This command shifts the display one place to the left, the cursor position also moves with the display.		

Shift Display to the Right

Syntax	hexadecimal	0xFE	0x56
Parameter	Parameter	Length	Description
	None	None	None
Description	This command shifts the display one place to the right, the cursor position also moves with the display.		

Display position	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Line 1 address	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13
Line 2 address	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52	53
Line 3 address	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	26	27
Line 4 address	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66	67

For shift left

01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12	13	14
41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52	53	54
15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	26	27	0
55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66	67	40

For shift right

27	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	11	12
67	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	51	52
13	14	15	16	17	18	19	1A	1B	1C	1D	1E	1F	20	21	22	23	24	25	26
53	54	55	56	57	58	59	5A	5B	5C	5D	5E	5F	60	61	62	63	64	65	66

Change RS232 BAUD Rate				
Syntax	hexadecimal	0xFE	0x61	[baud]
Parameter	Parameter	Length	Description	
	[baud]	1 byte	New RS232 BAUD Rate, 1 - 8	
Description	This command sets the RS232 BAUD rate, the single byte parameter select the desired BAUD rate as in the table below. The new BAUD rate requires 20 ms to take effect, therefore, the subsequent input must have an appropriate delay. The default BAUD rate can be restored if I2C or SPI is selected as the communication mode. Illegal parameter input will be discarded.			
Default	9600 BAUD			

Parameter	BAUD
1	300
2	1200
3	2400
4	9600
5	14400
6	19.2K
7	57.6K
8	115.2K

Change I2C Slave Address				
Syntax	hexadecimal	0xFE	0x62	[adr]
Parameter	Parameter	Length	Description	
	[adr]	1 byte	New I2C address, 0x00 – 0xFE The LSB is always '0'.	
Description	This command sets the I2C address, the address must be an even number, (LSB = 0). The address change requires 20 microseconds to take effect; therefore, the subsequent input must have an appropriate delay. The default I2C address can be restored if SPI or RS232 is selected as the communication mode.			
Default	0x80			

Display Firmware Version Number

Syntax	hexadecimal	0xFE	0x70
Parameter	Parameter	Length	Description
	None	None	None
Description	This command displays the micro-controller firmware version number.		

Display RS232 Baud Rate

Syntax	hexadecimal	0xFE	0x71
Parameter	Parameter	Length	Description
	None	None	None
Description	This command displays the current RS232 BAUD rate.		

Display I2C Address

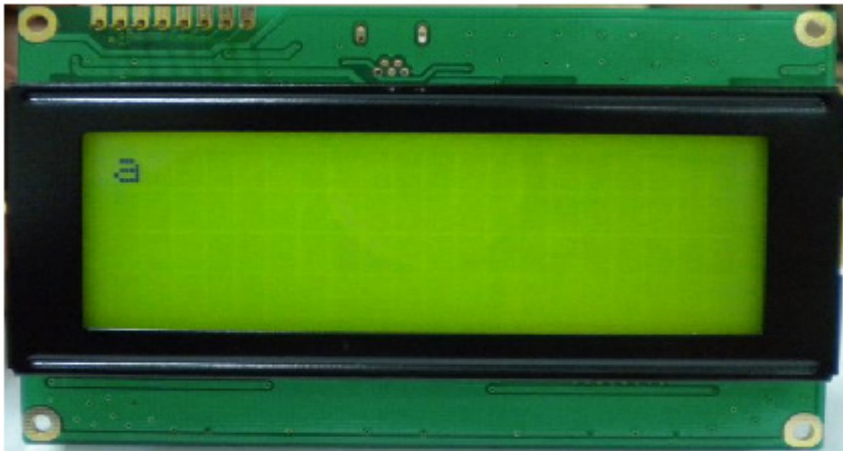
Syntax	hexadecimal	0xFE	0x72
Parameter	Parameter	Length	Description
	None	None	None
Description	This command displays the current I2C slave address.		

Read Data

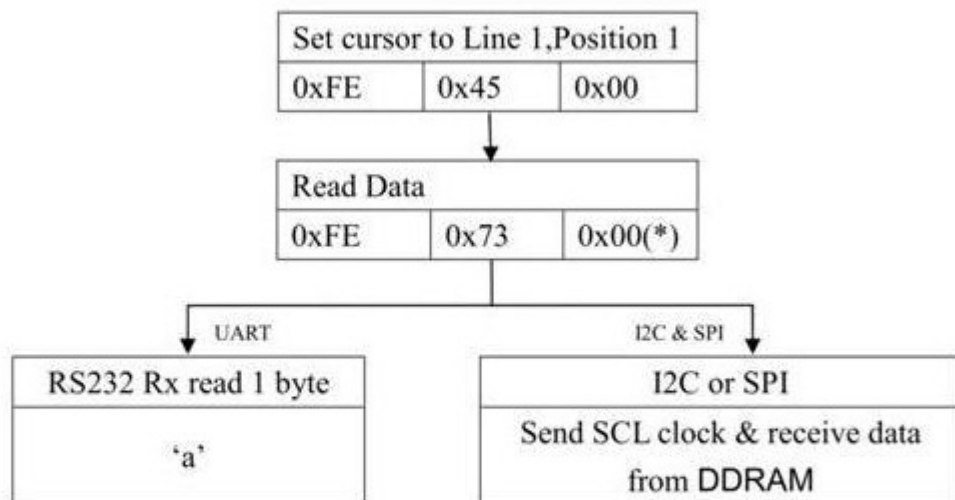
Syntax	hexadecimal	0xFE	0x73
Parameter	Parameter	Length	Description
	dummy	1 byte	Last data byte is a dummy byte
Description	This command read LCD data.		

Read Data sequence

Ex:



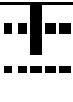
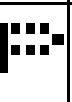
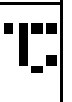
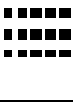
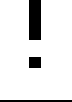
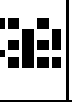
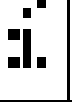
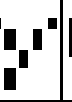
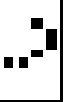
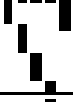
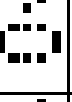
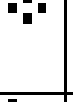
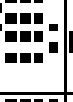
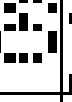
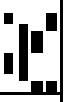
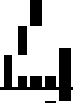
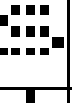
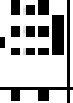
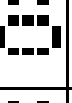
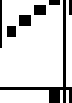
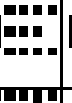
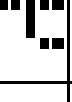
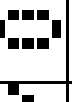
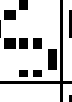
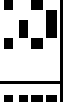
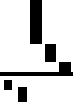
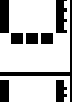
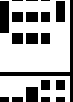
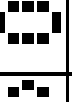
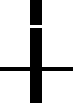
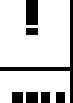
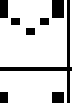
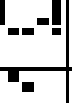
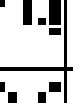
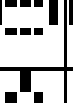
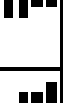
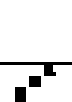
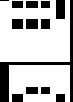
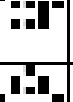
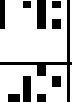
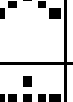
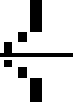
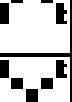
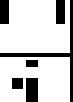
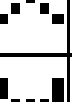
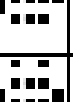
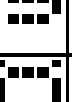
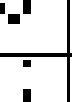
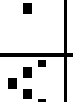
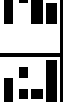
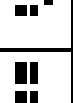
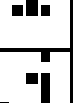
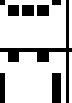
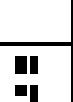
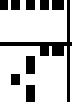
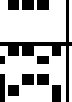
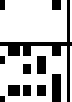
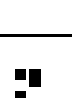
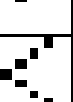
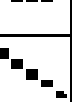
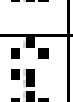
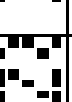
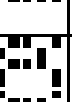
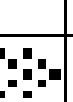
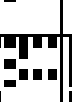
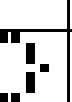
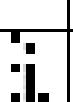
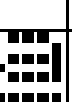
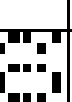
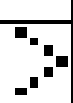
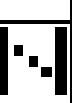
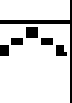
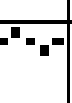
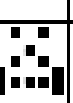
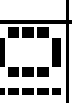
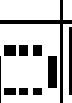
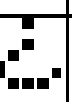
In order to read the character “a”, displayed on line1, position1
The read sequence is show below:



(*) 0x00 is dummy byte; this byte could be any value from 0x00 to 0xFF.

12.6 Font Table

Code E: English –European Font

Upper 4 bit Lower 4 bit	LLLL	LLH	LLHL	LLHH	LHLL	LHLH	LHHL	LHHH	HLLL	HLLH	HLHL	HLHH	HHLL	HHLH	HHHL	HHHH
LLLL	CG RAM (1)															
LLH	CG RAM (2)															
LLHL	CG RAM (3)															
LLHH	CG RAM (4)															
LHLL	CG RAM (5)															
LHLH	CG RAM (6)															
LHHL	CG RAM (7)															
LHHH	CG RAM (8)															
HLLL	CG RAM (1)															
HLLH	CG RAM (2)															
HLHL	CG RAM (3)															
HLHH	CG RAM (4)															
HHLL	CG RAM (5)															
HHLH	CG RAM (6)															
HHHL	CG RAM (7)															
HHHH	CG RAM (8)															